



## Playing Conditions - Asia Cup 2014

Except as varied hereunder the ICC Standard One-Day Match Playing Conditions dated 1<sup>st</sup> October, 2013 and the Laws of Cricket (2000 Code 5<sup>th</sup> Edition -2013) shall apply.

Law 3.2 Third Umpire / TV Replay System (DRS)  
**DRS Shall Not Apply**

Law 3.7 Use of artificial lights  
**Shall Apply**

Law 3.8 Day-Night matches  
**Shall Apply**

Law 5.2 Approval and Control of Balls  
**Kookaburra Turf White balls shall be used.**

LAW 12 Innings  
Law 12.1 Number of Innings

All matches will consist of one innings per side, each innings being limited to a maximum of 50 overs. The matches shall be of one day's scheduled duration, with NO provision of reserve day.

Law 12.5 Extra Time  
There shall be **60 minutes of extra time**, where the start of play is delayed or play is suspended.

LAW 16 Start of Play; Cessation of Play  
Scheduled start and cessation times are as follows:

1 <sup>st</sup> Session	:	1400 hrs	to	1730 hrs
Interval	:	1730 hrs	to	1815 hrs
2 <sup>nd</sup> Session	:	1815 hrs	to	2145 hrs

All the timings are Bangladesh Standard Time (+6 hrs GMT).

Law 21.9 Points

In this competition with five (05) Members, will be a single round robin league and with a final match. The points system is as follows:

Win, with bonus point	5
Win, without bonus point	4
Tie or No Result	2
Loss	0

In the event of teams finishing on equal points, the right to play in the final match or series will be determined as follows:

- The team with the most number of wins
- If still equal, the team with the most number of wins over the other team(s) who are equal on points and have the same number of wins
- If still equal, the team with the highest number of bonus points
- If still equal, the team with the highest net run rate

In a match declared as no result, run rate is not applicable.

#### 21.9.2 Net Run Rate

A team's net run rate is calculated by deducting from the average runs per over scored by that team throughout the competition, the average runs per over scored against that team throughout the competition.

In the event of a team being all out in less than its full quota of overs, the calculation of its net run rate shall be based on the full quota of overs to which it would have been entitled and not on the number of overs in which the team was dismissed.

Only those matches where results are achieved will count for the purpose of net run rate calculations. Where a match is abandoned, but a result is achieved under Duckworth/Lewis, for net run rate purposes Team 1 will be accredited with Team 2's Par Score on abandonment off the same number of overs faced by Team 2. Where a match is concluded but with Duckworth/Lewis having been applied at an earlier point in the match, Team 1 will be accredited with 1 run less than the final Target Score for Team 2 off the total number of overs allocated to Team 2 to reach the target.

#### 21.9.3 Bonus Points

The team that achieves a run rate of 1.25 times that of the opposition shall be awarded one bonus point. A team's run rate will be calculated by reference to the runs scored in an innings divided by the number of overs faced. Refer Appendix 6.

#### 21.9.4 Final Match or Series

If no result is achieved in a final the match shall be declared drawn.

In the event of a drawn final, the teams will be declared as Joint Champion and the prize money will be shared equally between the two competing teams.